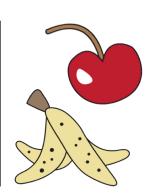


DON'T EATTHE



IMPOSTER





DON'T EAT THE IMPOSTER GAME:



Goal - Try to get as much candy as possible without picking the Imposter.

Rules - Place a candy on each character. One player leaves the room while the other players pick which character is the Imposter. The player comes back in the room and starts picking up one candy at a time. Every one yells "Imposter!" when the player grabs the candy on the Imposter character. The turn is over and the player gets to keep all the candy they picked before picking the Imposter. Place new candies on the open spaces and next player takes their turn; repeat with all players.



A super fun + intense way to play is to use money instead of candy for the birthday child!



Print on cardstock. Tape both pages side by side to make full board game. Cut and glue instructions to the back of the board game.